



I N T R A M U R A L S P O R T S

N e b r a s k a W e s l e y a n U n i v e r s i t y

Mission:

Nebraska Wesleyan Intramural Sports Program is dedicated to providing members of the university the opportunity to participate in a recreational sport environment in a fun and positive atmosphere amidst intellectual and personal growth created by student staff.

Purpose:

The Intramural Sports Program is designed to provide the entire Nebraska Wesleyan community (students, faculty and staff) with the opportunity to participate in a variety of recreational sports activities. This comprehensive program offers individual and team sports and activities through organized leagues, tournaments, and special events. The program is committed to meet the evolving need of the NWU community through creative and consistent excellence.

Objectives:

1. To promote physical fitness.
2. To provide opportunities for personal growth and development through participation.
3. To promote lifelong leisure time skills.
4. To provide leadership and fellowship opportunities through participation.

Registration:

1. Registration is done through imleagues.com. An account must be created by each player using their NWU email address.
2. Every player must be on the roster in order to play. The minimum number of players is required to be on the roster before eligible to enter into league or tournament play.
3. All teams must be registered by the deadline date; late entries will only be accepted if time and space allow.
4. **Free Agents.** If you would like to play, but do not have a team, you may sign up as a free agent. We will contact teams about the free agents and you will be placed on a team.

Eligibility:

1. Each team captain is responsible for the eligibility of his/her own team members.
2. To be eligible to participate in intramural sports, an individual must fall into one of the following categories:
 - a) Student enrolled at Nebraska Wesleyan University.
 - b) Full or part time faculty/staff member.
3. Before participating in intramural sports, individuals must sign a waiver and be registered on imleagues.com
4. An individual may not play on more than one team within a league.
 - a) A player listed on two or more rosters will be considered a member of the team s/he plays for first.
 - b) Any player signed in on the game score sheet will be considered to have played.



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- c) Once a player has signed in for a team s/he may not change teams.
5. Any player who competes in intramural sports under an assumed name will be disqualified in that sport for the rest of the sport season. The Director of Intramural Sports may take further action upon review.
6. Any team fielding a player using an assumed name will forfeit all games in which that individual played. The Director of Intramural Sports may take further action upon review.
7. Members of NWU Athletic Teams
 - a) No team may have varsity or junior varsity team members, of that sport or corresponding sports, on their roster.
 - b) Any person trying out for a varsity sport who quits or is cut from the team after the second contest of the season is considered a member of that varsity or junior varsity team for the remainder of the academic year.
8. For an individual to be eligible for the playoffs, s/he must have played at least once, with the team, during the regular season and meet all other eligibility requirements.

Scheduling:

All game schedules will be posted on imleagues.com and each participant will have their time of play displayed on their home screen when signed in. (There are many other new and exciting options on imleagues.com that teams can explore.)

Each regular season league is anywhere from three to four weeks long and teams will get five to seven games. This will vary depending on the availability of facilities and number of teams.

Playoffs. Playoffs will be played the week after regular season play ends for a league. If a team maintains an average of a 2.5 sportsmanship then they make playoffs. Championship teams will receive Intramural Championship T-Shirts.

Any cancellations due to weather or any other circumstance will be posted on imleagues.com and our Facebook page by 4:00PM. (search: NWU Intramural Sports)

Captains' Meeting:

The purpose of the meeting is to communicate important information. Rules, playing schedules, waivers and questions will be addressed. Each team captain (or a representative of the team) must attend the specified captains' meeting. Missing a captains' meeting is an automatic forfeit.

Staffing:

Intramural Sports is the number one organization on campus and credit is given to the student staff that help make Intramurals successful. The Intramural Sports Staff consists of the Intramural Director, Supervisors, and Officials. The Intramural Director hires knowledgeable, competent staff that creates a fun and exciting atmosphere each night



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The success of the Intramural Sports Program is contingent upon the quality of its sports officials. Intramural contests are officiated by fellow NWU students. They are not professionals and deserve and expect your cooperation, respect and sportsmanlike behavior. We train the student workers to perform these jobs and we expect them to officiate to the best of their ability.

Injuries/Liability:

Participation in the Intramural Sports Program is voluntary. Individuals that participate in Intramural Sports activities do so at their own risk. Nebraska Wesleyan University and the Intramural Sports Department assume no responsibility for any injuries incurred during participation in any intramural sport or program. The Intramural Sports Department does take necessary safeguards to protect participants. All accidents are reported and kept on file.

Alcoholic/Tobacco:

There is zero tolerance of alcoholic or tobacco products at any Intramural Sports event. Violators will be asked to leave the playing area. Teams are responsible for the action of their fans, if the situation doesn't get under control the team will forfeit the remaining of their game.

Lost and Found:

The Intramural Sports Staff will place any lost and found items at the front desk of the Weary Center. After one semester all items are subject to be thrown or given away.

Forfeit Procedures:

1. **Game time is forfeit time.** The minimum number of players required must be onsite and signed in at game time. The minimum number of players, to avoid a forfeit, varies depending on the activity.
2. If a team cannot avoid forfeiting a contest, common courtesy would require a team to contact the Director of Intramural Sports by NOON of game day. This will result in a default on your record; two defaults equal one forfeit.
3. If both teams fail to have the minimum number of players required, then a double forfeit is called.
4. Two forfeits by any one team during league play will eliminate that team from the league and tournament.
5. Teams have the option to reschedule by contacting the Director of Intramural Sports no less than two days before the scheduled contest.

Ejection Policy:

Any participant or spectator who commits, incites, or aids others in committing any of the following acts of unsportsmanlike or misconduct shall be subject to disciplinary procedures:

1. Hitting, striking or pushing of an Intramural Staff member – indefinite suspension from Intramural Sports programs: minimum one year.



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2. Hitting, striking or pushing another participant or spectator – indefinite suspension from Intramural Sports programs: minimum one month.
3. Threatening behavior (verbal or physical) toward an Intramural Staff member, participant or spectator – indefinite suspension from Intramural Sports programs: minimum one month.
4. Verbally abusing an Intramural Staff member, participant or spectator – indefinite suspension from Intramural Sports programs: minimum one week.

If a participant or spectator in an Intramural Sports program is ejected from any program, contest, or activity, s/he is immediately ineligible for further participation in any Intramural Sports program until s/he is cleared by the Director of Intramural Sports.

Whenever an individual is ejected from an intramural sports program, s/he must immediately leave the facility or playing area entirely.

Protests:

All protest must be submitted in writing to the Intramural Sports Supervisor the same day of the incident and before Intramural activities are complete for the day. Protest should contain name, address, and phone number of the person filing the protest. The written protest must contain specific information concerning the incident; names of players involved, rules misapplied, etc. Sufficient time, not to exceed 24 hours, will be allowed for contacting other involved personnel. When the staff is satisfied that the necessary information has been gathered, an administrative decision will be made as to whether or not the protest is upheld or denied.